



PE Curriculum

How this document works:

This PE curriculum document allows a clear structured pathway of skill progression over time for both teaching staff and total sport staff to follow. The document is designed to allow pupils to access a wide range of activities where they can experience increased enjoyment, progress over time and a love for physical activity and sport. Staff can use the document to identify which activity they are teaching each half term with clear examples of skills that need to be taught, suggested tasks and expected outcomes. Staff can also identify what pupils will have covered in the previous year which allows progression to flow through each year. Alongside this document staff have access to an activity overview to help with the planning of each lesson. The document can be used as shown or parts can be used to work alongside schools specific long-term plans. We understand that all schools work differently in terms of how they plan PE into there timetable, but this document is workable for all.

How to use this document -

Above is our PE long term plan. It has been strategically planned to consider the activities that best suits the majority of our school. It takes into consideration all areas that need to be covered in the curriculum, time of year (weather), facilities, equipment.

When staff use this document, they can identify

- What activity is being taught and when in the year.
- Skill progression over the years.
- Vocabulary progression to include in each lesson.
- · Which skills need teaching in that particular year group.
- Suggested tasks to cover.
- · Outcomes that children should achieve by the end of the block of work.
- Support with specific planning is provided by Total Sports which all staff have access to.
- * Assessment can be completed at the end of a block of work to identify progression over time (depending on each school assessment procedures in place)

Progression over time should look like this -

EYFS- Learn fundamental skills and physical movements as a bases for all sports and activities.

Year 1/2 - Develop fundamental skills, demonstrate, and start applying them to game situations. Introducing some tactics and strategies in games. Starting to produce short routines in gymnastics and dance, as well as understanding the importance of being active.

Year 3/4 - Still developing skills but also start to learn how to analyse and evaluate own and other performances. Introducing clear tactics in game situations and some leadership roles. Performing short routines in gymnastics and dance with improved confidence and being able to identify why being active is important.

Year 5/6 - Applying skills into competitive games, with the use of clear tactics and in depth understanding of rules. Children show confidence to lead parts of their lessons and running their own games. Perform with confidence and evaluate own and others performance in more depth with a clear understanding of how to improve.

What do children learn when taking part in these activities -

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Skills	Progressio

ocument shows clear progress and challenge from year to year.

	Vear 1	Vear 2	Vear 3	Vear 4	Vear 5	Vear 6
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G y m n a s ti c s	 I can begin to take off and land on 1 or 2 feet by bouncing, jumping, hopping and skipping. I can begin to adapt work from the floor safely to apparatus I can experiment with different rolling actions. I can begin to link a series of jumps and rolls together. I can experiment with different ways to travel. 	 I can understand and create different pathways (straight, zigzag and curving) and move in different directions. I can begin to turn, twist and spin on different body parts showing control and coordination. I can link together 3 different movements showing contrast in speed and height. I can adapt work from the floor safely to apparatus. I can start to put a range of rolls, jumps and balances together with a clear start and finish position. 	I can move and balance showing specific planned shapes and variations in speed and level using turning movements and jumps I can transfer learned skills onto apparatus I can select and construct sequences, which use variations in speed, height, direction and pathways With a partner, I can begin to analyse and say what I like about a sequence	I can identify and use different body parts to rotate, roll and balance on and move into and from balances with control and accuracy. I can begin to identify which balances produce stable and unstable bases I can use the floor and apparatus to create a sequence on balancing and rolling, showing variation in shape, speed and levels I can observe the work of others and make judgements against given criteria. I can incorporate group/partner balances into in to a routine.	 I can demonstrate five basic jumps showing different shapes and directions in the air. Identify and use spinning, rotation and rolling around different axes. I can sustain concentration and practise to adapt, refine and improve the precision and fluency of movement and skills. I can transfer flight safely onto apparatus. I can design and create a sequence using variations in speed, height, direction and pathways. I can observe, analyse and evaluate using correct terminology. 	 I can identify and demonstrate contrasting matching, mirroring balances and movements, and identify counter balance and counter tension. I can draw on past learning to travel over and under a moving partner. I can travel rhythmically, develop timing and use synchronisation. I can adapt and transfer sequences from the floor to apparatus. I can work with others to construct, design, practise, evaluate and improve the composition of a sequence and evaluate its' effectiveness.
D a n c e	 I can perform basic actions with increasing control. I can move in different directions and high and low. Travel rhythmically on feet, hopping and skipping. I can begin to work with others to create a dance and begin to suggest ways to improve. 	I can create and perform simple movement patterns. I can copy and perform simple movements and rhythmic patterns. I can work with others to create a dance and change and very my actions. I can suggest ways to improve my performance.	I can perform basic dance actions with greater control and fluency. I can select and adapt appropriate movements for a dance idea. I can create and structure a dance. I can evaluate my own and others performance.	I can use simple movement patterns to structure, remember and repeat dance phases. I can link movements and sections together using appropriate transitional movement. I can talk about how to develop and improve performance and begin to make changes to my own performance using select cr teria.	I can explore, improve and plan dances in a group. I can use props as an integral part of dance. I can link a series of more complex dance phases. I can refine and compare my performances with that of others and use this to evaluate and improve my own performance.	 I can copy, refine and repeat dance phases and dances. with a partner or in a group. I can create a series of more complex ideas, using a range of movements. I can recognise that dance is a good activity for health and well – being. I can compare my performances with that of others and use this to evaluate and improve my own performance.
Out doo r Adv ent ure	 I can communicate with my peers about what to do in a task I can solve simple problems I can begin to think about how my group can improve KS1 meet these targets in forest school activities. 	I can solve simple problems with my peers. I can think about how my group can improve to complete the task/problem more efficiently. KS1 meet these targets in forest school activities	 I can use clues and flags to complete a task I can begin to negotiate with my peers to develop the most effective plan. I can take the lead and solve simple tasks in small groups. 	 I can use clues and flags to complete a task. I can begin to negotiate with my peers to develop the most effective plan. I can take the lead and solve problems and tasks in small groups. I can solve problems by my self and with peers. 	 I can use multiple plans and maps for a task. I can negotiate with my peers to develop the most effective plan. I can take the lead and solve more complex tasks in small groups increasing to larger groupings. 	 I can use multiple plans and maps for a task. I can negotiate with my peers to develop the most effective plan. I can take the lead and solve more complex tasks in small groups increasing to larger groupings. I can plan a map with peers and on my own.





G a m e s	 I can begin to use balls, bean bags and quoits in different ways: balancing, bouncing, throwing and catching, kicking, rolling and passing. I can begin to use a bat in different ways to strike, push and roll a ball. I can begin to use these skills to observe, copy and play games individually and with a partner. I can begin to understand the concept of rules and learn to change the rules of a game to make it harder. I can begin move safely and actively around a space. 	 I can throw, catch, bounce, dribble, kick and hit a ball in different ways. I can begin to be more confident at using, sending and receiving skills. I can remember, repeat and link skills to make up and play games. I can apply basic tactics and strategies to a game. I can observe, play and improve another person's game and try to evaluate my own work. I can move safely and actively about a space and in a team. I can explain why exercise is good for my fitness, health and well-being. 	I can consolidate and improve the quality of my hitting skills. I can improve my ability to select and apply a range of simple tactics. I can make up and play small sided games. I can begin to apply attacking and defending principles in competitive games I can recognise, describe and evaluate the effectiveness of a performance	 I can consolidate my striking skills and improve the quality and control. I can adapt and transfer appropriate principles of play and tactics. I can solve problems and being to modify rules. I can apply attaching and defending principles in small invasion games. I can recognise good quality in mine, and others', performance and techniques suggesting practices to improve play. I can explain why exercise is good for my fitness, health and well-being. 	 I can select, develop, adapt and apply a broader range of techniques and skills more consistently in a range of games. I can apply basic strategic and tactical principles in different game situations. I can develop my ability to recognise my own strengths and weaknesses and use this to evaluate my own, and others', performance; communicating improvements with team mates. I can experience and adapt to all roles in small -sided striking, fielding and invasion games. 	 I can choose and use techniques and skills fluently in invasion, striking and net games. I can recognise my strengths and weaknesses and develop my ability to evaluate my own, and others' performance in different physical activities and communicate ways to improve it. I can choose, adapt rules and apply a range of tactics and strategies in game situations. I can compare my performances with previous ones and demonstrate an improvement. I can explain why exercise is good for my fitness, health and well-being.
A t h l e ti c s	 I can begin to master basic movements such as running and jumping. I can begin to compete against others in an event. I can begin to throw using throwing actions. 	 I can master basic movements such as running and jumping. I can compete against others in an event. I can use throwing actions more accurately to hit a target. 	 I can run and jump. I compete against others in events. I can begin to demonstrate improved throwing, running and jumping technique. I can say what is good about mine and others performance 	 I can demonstrate improved throwing, running and jumping technique. I compete against others in events. I can say what is good about mine and others performance 	I can refine my technique showing precision in a variety disciplines such as throwing, catching, running and jumping. I compete against others in events showing, increasing resilience I can begin to evaluate and improve my performance.	 I can refine my technique showing precision in a variety of disciplines such as throwing, catching, running and jumping. I can improve and evaluate my performance comparing it to previous performances.
H R E	 I know how we warm up before exercise. I have some understanding about why it's important to stay active. I have some understanding about what my heart and lungs do when I exercise. I know two names of muscles in my body. Understand what circuit training is. 	I know why we warm up before exercise. I can suggest ways I can stay active. I can try to find my pulse rate and have some understanding about what happens to my pulse rate when I exercise. I know more than two names of muscles in my body. Give examples of different exercises carried out in circuit training. I have some understanding about why physical activity is alsogood for my mental health.	I can describe why it is important to stay active. I can find my pulse rate and have a clear understanding about what happens to my pulse rate when I exercise. I know two or more names of muscles in my body. I understand what circuit training is and can give examples of different exercises that can be included in a circuit session. I understand what my body feels like when I am tired when exercising.	I can give examples of how to stay active. I can describe what happens to the heart and lungs and other parts of the body when I exercise. I know 4 or more names of muscles in my body. I can describe different ways to exercise and stay healthy in school and out of school. I can challenge myself and continue to exercise even when I feel tired.	I can explain why exercise is good for my fitness, health and well – being I can find my pulse rate before and after exercise and explain why there is a difference. I know the names of at least 5 muscles. I can discuss how I can make improvements to my overall fitness.	I can find my pulse rate before and after exercise and explain why there is a difference. I can also use key words with in my explanation (Heart, lungs, blood, oxygen,muslces) I know the names of at least 6 muscles in my body, I can explain different ways to exercise to stay fit and healthy. I have a good understanding of my current fitness and know how I can make steps to improve it.

Swimming Progression – this progression takes place between Year 3, 4 and 5 $\,$

s wi m mi ng	 I can show confidence when entering the pool. I can begin to experiment using different strokes to move across the water. I can float in the water. 	 I can show confidence when entering the water. I can use different strokes to move across the water more efficiently. I can float in the water. I can begin to understand how to keep safe in the water. 	 I can use a variety of swimming strokes such as front crawl and back stroke more efficiently. I can begin to develop an awareness of safety considerations around the pool. 	 I can use a variety of strokes competently. I can develop an awareness of safety considerations around the pool. 	 I can begin to swim competently up to a distance of 25 metres. I can begin to use a range of strokes effectively. I can understand some ways to keep myself safe in the water. 	 I can swim competently over a distance of 25 metres. I can use a range of strokes effectively. I can perform safe self-rescue techniques in different water based situations.
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Vocabulary Progression –

We aim for pupils to learn key vocabulary throughout each year. Depending on the planned activity and ability of group coach/teachers can chose from the lists below which key words to work on with their classes.

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Warm Up	Points	High	Pathway	Balance	Bridges
G	Cool Down	Patches	Low	Flexible	Travel	Balance
	Control		Travel	Direct	Shape	Travel
У		High				
У	Balance	Low	Slide	Travel	Extension	Shape
m	Move	Travel	Rolling	Stretch	Tension	Roll
m	Jump	Strong (tension)	Jump	Wide	Direction	Turn
	Land	Stretch (extension)	Land	Thin	Sliding	Jump
n	High	control	Flexible	Long	Rolling	Slide
	Low	Flight	Tension	Short	Contrasting	Levels
a	Shape	Bounce	Extension	Curled	Communication	Speed
S	Travel	Jump	Stretch	Roll	Co-operation	Direction
3	Health	Flexible	Balance	Jump	Receiving weight	Sequence
ti	Explore	Balance	Spin	Levels	Jumping	Extension
LI	Diet	Stretch	Shape	Speeds	Bunny hop	Tension
	Stretch	Spin	Linking	Sequence	Leaping	Strong
C	Exercise	Shape	Sequence	Contrasting	Cart-wheel	Contrasting communication
	Healthy	Land	Technique	Acceleration	Twisting	leadership
S		Wide		Deceleration	Turning	
	Safety		Warm up			Spin
	Space	Narrow	Cool down	Direction	Speeds	Rotate
	Copy	Curled	Leap	Forwards	Levels	Axis
	Watch	Warm up	Direction	Backwards	Spin	Flight
	Equipment	Cool down		Sideways	Flexibility	Wheel
	' '			Co-ordination	Co-ordination	Spring
				Leap	Warm up	Leap
				Spin	Cool down	Take-off
				Spill	Coordown	
				Side		Land
				Step		Clockwise & anti clockwise
				Tension		Warm up
				Extension		Cool down
				Even		
				Uneven		
				Symmetrical asymmetrical		
				balance		
	\A/					
D	Warm Up	Compose	Compose	Turn	Unison	Turn
		1	1			
	Cool Down	Timing	Perform Performance	Gesture	Flow	Gesture
2	Large Movements	Gesture	Perform Performance Pattern	Jump	Flow Choreograph	Gesture Jump
а					Flow	Gesture
	Large Movements	Gesture Movement	Pattern	Jump Travel	Flow Choreograph	Gesture Jump
a n	Large Movements Small Movements Move	Gesture Movement Dance phrase	Pattern Express Dance Phrase	Jump Travel Express	Flow Choreograph Bouncy Formation	Gesture Jump Stillness Travel
n	Large Movements Small Movements Move Health	Gesture Movement Dance phrase Choreography	Pattern Express Dance Phrase Explore	Jump Travel Express Explore	Flow Choreograph Bouncy Formation Canon	Gesture Jump Stillness Travel Expression
n	Large Movements Small Movements Move Health Explore	Gesture Movement Dance phrase Choreography Routine	Pattern Express Dance Phrase Explore Direction	Jump Travel Express Explore Mimic	Flow Choreograph Bouncy Formation Canon Explore	Gesture Jump Stillness Travel Expression Clarity
	Large Movements Small Movements Move Health Explore Performance	Gesture Movement Dance phrase Choreography Routine Formation	Pattern Express Dance Phrase Explore Direction Pathways	Jump Travel Express Explore Mimic Mime	Flow Choreograph Bouncy Formation Canon Explore Audience	Gesture Jump Stillness Travel Expression Clarity Mimic
n c	Large Movements Small Movements Move Health Explore Performance Perform	Gesture Movement Dance phrase Choreography Routine Formation Explore	Pattern Express Dance Phrase Explore Direction Pathways Music	Jump Travel Express Explore Mimic Mime Timing	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative	Gesture Jump Stillness Travel Expression Clarity Mimic Mime
n	Large Movements Small Movements Move Health Explore Performance Perform	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm	Pattern Express Dance Phrase Explore Direction Pathways Music Travel	Jump Travel Express Explore Mimic Mime Timing Music	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide	Jump Travel Express Explore Mimic Mime Timing Music Flow	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy Watch	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning Turning	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring Speeds	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm Machinery	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures performance	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music Beats
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy Watch Equipment	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning Turning Warm Up	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring Speeds Levels	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm Machinery Robotic	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures performance Perform	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music Beats Rhythm
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n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy Watch Equipment Travel Spinning Turning Rolling Jump	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning Turning Warm Up Cool Down Speeds Levels Copy Watch Describe Travel	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring Speeds Levels Evaluate Tension Control Extension Warm Up Cool down Timing	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm Machinery Robotic Aesthetic Dynamic Transition Rotation Performance Perform Warm up	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures performance Perform Warm Up Cool down evaluate Stimuli	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music Beats Rhythm Performance Perform Robotic Action Reaction Warm Up Cool down evaluate
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n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy Watch Equipment Travel Spinning Turning Rolling Jump	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning Turning Warm Up Cool Down Speeds Levels Copy Watch Describe Travel Slide Spinning	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring Speeds Levels Evaluate Tension Control Extension Warm Up Cool down Timing	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm Machinery Robotic Aesthetic Dynamic Transition Rotation Performance Perform Warm up	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures performance Perform Warm Up Cool down evaluate Stimuli	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music Beats Rhythm Performance Perform Robotic Action Reaction Warm Up Cool down evaluate
n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy Watch Equipment Travel Spinning Turning Rolling Jump	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning Turning Warm Up Cool Down Speeds Levels Copy Watch Describe Travel Slide Spinning Turning Turning	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring Speeds Levels Evaluate Tension Control Extension Warm Up Cool down Timing	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm Machinery Robotic Aesthetic Dynamic Transition Rotation Performance Perform Warm up Cool Down	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures performance Perform Warm Up Cool down evaluate Stimuli	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music Beats Rhythm Performance Perform Robotic Action Reaction Warm Up Cool down evaluate
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n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy Watch Equipment Travel Spinning Turning Rolling Jump	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning Turning Warm Up Cool Down Speeds Levels Copy Watch Describe Travel Slide Spinning Turning Turning	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring Speeds Levels Evaluate Tension Control Extension Warm Up Cool down Timing	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm Machinery Robotic Aesthetic Dynamic Transition Rotation Performance Perform Warm up Cool Down	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures performance Perform Warm Up Cool down evaluate Stimuli	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music Beats Rhythm Performance Perform Robotic Action Reaction Warm Up Cool down evaluate
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n c	Large Movements Small Movements Move Health Explore Performance Perform Diet Exercise Healthy Safe Space Music Copy Watch Equipment Travel Spinning Turning Rolling Jump	Gesture Movement Dance phrase Choreography Routine Formation Explore Rhythm Performance Perform Music Exercise Direction Spinning Turning Warm Up Cool Down Speeds Levels Copy Watch Describe Travel Slide Spinning Turning Turning Spinning Turning Turning Turning Turning Route Spinning Turning Turning Turning	Pattern Express Dance Phrase Explore Direction Pathways Music Travel Slide Spinning Turning Rolling Jump Spring Speeds Levels Evaluate Tension Control Extension Warm Up Cool down Timing	Jump Travel Express Explore Mimic Mime Timing Music Flow Movement Patterns Motif Beats Rhythm Machinery Robotic Aesthetic Dynamic Transition Rotation Performance Perform Warm up Cool Down	Flow Choreograph Bouncy Formation Canon Explore Audience Narrative Character Transition Mirroring Music Beats Rhythm matching gestures performance Perform Warm Up Cool down evaluate Stimuli	Gesture Jump Stillness Travel Expression Clarity Mimic Mime Formation Explore Relationship Timing Music Movement Patterns Motif Music Beats Rhythm Performance Perform Robotic Action Reaction Warm Up Cool down evaluate





	Throw	Actions	Throw	Dribble	High	Chest Pass
G	Catch	Throw	Catch	Send	Low	Push Pass
	Pass	Catch	Pass	Pass	Space	Space
a	Roll	Pass	Receive	Receive		
- G					Opponent	Opponent
m	Bounce	Receive	Bounce	Calling	Target	Target
	Stop	Bounce	Roll	Signalling	Throw	Movement accurate
	Looking	Roll	Control	Space	Catch	Control
е	Stopping	Dribble	Dribble	Movement	Feed	Signalling
	Warm up	Hit	Hit	Scoring	Aiming	Balance
S	Cool down	Space	Space	High	Chest Pass	Strength
	Control	Move	Move	Low	Agility	Agility
	Large movements Small	Safety	Safety	Tactics	Push pass	Throw
	movements	Looking	Looking	Space	Bounce Pass	Send
	Move	Stopping	Stopping	Opponent	Opponent	Receive
	Health	Control	Evaluate	Target	Movement	Catch
	Explore	Target	Controlling	Throw	Accurate	Calling
	Diet	Aiming	Defender	Catch	Dodging	Dodging
					Caratral	Douging
	Exercise	Warm up	Attackers	Evaluate	Control	Striking
	Healthy	Cool down	Rules	Feed	Signalling	Hitting
	Safety	Team Work	Warm Up	Aiming	Evaluate	Fielding
	Space		Cool Down	Striking	Tactics	Chasing
	Copy		Calling	Hitting	Overarm	Rolling
	Watch		Signalling	Rules	Under Arm	Movement
			Team Work		Rules	
	Equipment		TEGITI VVOFK	Overarm		Team work
	Team work			Underarm	Warm Up	Overarm
				Fielding	Cool Down	Under arm
				Net Games		Scoring
				Chasing		Evaluate
				Rolling		Health
				Barrier		Fitness
				Space		Well-being Tactical
				Movement		Warm Up
				Scoring		Cool Down
				Warm up		
				Cool down		
				Team Work		
	D 1	6 :	C : 1		C :	C : .
Α	Push	Spring	Sprint	Spring	Spring	Sprint
$\overline{}$	Stop	Jog	Jog	Jog	Jog	Jog
	Jump	Distance	Distance	Distance	Distance	Distance
t	Space	Height	Height	Height	Height	Height
	Forwards	Take off	Take off	Take off	Take off	Take off
h						
	Safely	Landing	Landing	Landing	Landing	Landing
	Balance	Overarm	Overarm	Pace	Pace	Continuous Pace
	Backwards	Underarm	Underarm	Control	Control	Control
	Far		Speed	Faster	Faster	Faster
е	Нор		Power	Stamina	Stamina	Stamina
	Aim		Strength	Perseverance	Perseverance	Perseverance
ti	Fast		Accuracy	Determination	Determination	Determination
С	Slow		Higher	Accuracy	Accuracy	Accuracy
	Bend		Pace	Personal Best	Personal Best	Personal Best
_	Improve		Control		Technique	Technique
S	Direction		Faster		Flight	Flight
	Travel		Further		Rhythm	Rhythm
	1				Stride	Stride
					Stride	
						Trajectory
						Rotation
						Momentum
1.1	Warm up	Muscles	Blood	Zumba	Stamina	Personal best
Н	Cool Down	Demonstrate	Pulse Rate	Pilates	Flexibility/suppleness	Components of fitness
	Healthy	Circuit exercises	Effects of exercise	Specific	Analyse	Order of exercises
R	Fitness	Technique		Abdominal Muscles	Glute Muscle	Importance of exercise
		i iccimulle	Transport oxygen			Importance of exercise Long- and short-term effects
Ε		I recimique				LLONG and chart tarm attacts
	Heart	Active	Tricep muscle	Quadricep muscle	Soleus Muscle	Long- and short-term enects
	Heart Lungs	Active Hamstring Muscle	Bicep Muscle	Strength	Fitness testing	Long- and short-term enects
	Heart Lungs	Active	Bicep Muscle	Strength		Long- and short-term effects
	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training	Strength Speed	Fitness testing	Long- and short-term enects
	Heart Lungs	Active	Bicep Muscle	Strength	Fitness testing	Long- and short-term enects
	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training	Strength Speed	Fitness testing	Long- and short-term enects
	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being	Strength Speed Evaluate	Fitness testing Boxercise	Ü
	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up	Strength Speed Evaluate Concept	Fitness testing Boxercise Challenge	Мар Кеу
0	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up Skills	Strength Speed Evaluate Concept Symbols	Fitness testing Boxercise Challenge Obstacles	Map Key Clues
0	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up Skills	Strength Speed Evaluate Concept	Fitness testing Boxercise Challenge	Map Key Clues
	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up Skills Maps	Strength Speed Evaluate Concept Symbols Transferring	Fitness testing Boxercise Challenge Obstacles Matching	Мар Кеу
O A	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up Skills Maps Equipment	Strength Speed Evaluate Concept Symbols Transferring Correct	Fitness testing Boxercise Challenge Obstacles Matching Symbols	Map Key Clues
O A	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up Skills Maps Equipment Shapes	Strength Speed Evaluate Concept Symbols Transferring Correct Orientation	Fitness testing Boxercise Challenge Obstacles Matching	Map Key Clues
0	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up Skills Maps Equipment	Strength Speed Evaluate Concept Symbols Transferring Correct	Fitness testing Boxercise Challenge Obstacles Matching Symbols	Map Key Clues
O A	Heart Lungs Circuit training	Active	Bicep Muscle Hitt training Mental well being Warm Up Skills Maps Equipment Shapes	Strength Speed Evaluate Concept Symbols Transferring Correct Orientation	Fitness testing Boxercise Challenge Obstacles Matching Symbols	Map Key Clues
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Year 1 and 2

Year Group	Year 1	Year 1				
		I Cal I	Year 1	Year 1	Year 1	Year 1
	Year 2	Year 2	Year 2	Year 2	Year 2	Year 2
Curriculum	Invasion Games Football Tag Rugby	Invasion Games Basketball Unihoc	Dance Gym	Netball (End ball) HRE (Health Related Exercise)	Athletics	Striking and Fielding Rounders, Cricket, Tennis skills
Pupils will	I can begin to use balls bean	I can begin to use balls, bean	Dance	Netball	I can begin to master basic movements such as running,	I can begin to use balls, bean bags and quoits in different
learn the	bags and quoits in different	bags and quoits in different	I can perform basic actions with some increasing control.	(Same as invasion game	jumping, and throwing.	ways: balancing, bouncing,
			_	description from Autumn 1)	I can master basic movements	throwing, and catching, kicking,
	throwing, and catching, kicking, rolling, and passing.	throwing, and catching, kicking, rolling, and passing.	I can create and perform simple movement patterns	HRE	such as running, jumping, and	rolling, and passing.
knowledge.	I can throw, catch, bounce,	I can throw, catch, bounce,	I can move in different	I know how we warm up before exercise.	throwing. I can move safely and actively	I can throw, catch, bounce, dribble, kick and hit a ball in
	dribble, kick and hit a ball in different ways.	dribble, kick and hit a ball in different ways.	directions and high and low.	I know why we warm up	around a space.	different ways.
	, i	,	Travel rhythmically on feet,	before exercise.	I can try to improve my	I can begin to use a bat in
"Intent"	I can begin to be more confident at using,	I can begin to use a bat in different ways to strike, push	hopping and skipping.	I have some understanding	technique and throw further over a longer distance.	different ways to strike, push and roll a ball.
a	and receiving skills.	and roll a ball.	I can begin to work with others	about why it's important to stay active.	Ğ	I can begin to be more
Inspire	I can begin to use these skills	I can begin to be more	to create a dance and begin to suggest ways to improve.		I can begin to compete against others in an event.	confident at using, sending, and
to	to observe, copy and play	confident at using, sending, and	I can copy and perform simple	I can suggest ways I can stay active.	I can compete against others in	receiving skills.
· · · · · · · · · · · · · · · · · · ·	games individually and with a partner.	receiving skills.	movements and rhythmic	I have some understanding	an event.	I can begin to use these skills to
	l can remember repeat and	I can begin to use these skills to observe, copy and play games	patterns	about what my heart and lungs	I can begin to throw using	observe, copy and play games individually and with a partner.
	link skills to make up and play		I can work with others to	do when I exercise.	overarm throwing actions.	I can remember, repeat, and
g	games	I can remember, repeat, and	create a dance and change and very my actions.	I can try to find my pulse rate and have some understanding	I can use throwing actions to gain as much distance as	link skills to make up and play
		link skills to make up and play	I can suggest ways to improve	about what happens to my	possible.	games
C	concept of rules.	games.	my performance.	pulse rate when I exercise.		I can begin to understand the concept of rules and learn to
	I can aim at a range of targets.	I can begin to understand the concept of rules and learn to	Gym	I know two names of muscles in my body.		change the rules of a game to make it harder
	I can observe, play, and begin to evaluate my own work.	change the rules of a game to make it harder	I can begin to take off and land on 1 or 2 feet by bouncing,	I know more than two names of muscles in my body.		I can aim at a range of targets.
	I can move safely and actively around a space.	I can aim at a range of targets.	jumping, hopping, and skipping.	Understand what circuit		I can observe, play, and
	·	I can observe, play and begin	I can understand and create different pathways (straight,	training is.		improve another person's game and begin to evaluate my own
a	I can move safely and actively about a space and in a team.	•	zigzag and curving) and move	Give examples of different exercises carried out in circuit		work.
		I can move safely and actively around a space.	in different directions.	training.		I can move safely and actively around a space.
		I can move safely and actively about a space and in a team.	I can begin to adapt work from the floor safely to apparatus.	I have some understanding about why physical activity is also good for my mental health.		I can move safely and actively about a space and in a team.
		,	I can begin to turn, twist and spin on different body parts	also good for my mental neath.		
			showing control and coordination.			
			I can experiment with different rolling and jumping actions.			
			I can begin to link a series of rolls, jumps and balances together.			
			I can link together 3 different movements showing contrast in speed and height.			
			I can adapt work from the floor safely to apparatus with increasing control.			





Rounders, Cricket,

Tennis Skills

Striking and fielding

hitting stationary, then moving

hitting a ball.

balls. Increased accuracy when

be prepared for, and then able

to compete sports day.

technique. Children understand

how to challenge themselves.

Netball Athletics Football Basketball Gym making Begin basic catching skills with Learn the correct running Develop throwing and catching Develop passing and receiving Develop throwing and catching technique and how to start a bean bags or other softer skills with a partner. Core race correctly. Develop passing and receiving Develop throwing and catching Develop throwing technique at activities to Practice making a greater range skills over longer distances as skills whilst on the move. a standing and moving target. of shapes and balances Introduce different passes to a deliver well as trying to hit targets. including bridges. partner (Chest, bounce, change speed of running over Γhrow to hit a standing target. Begin to use a bat to strike shoulder) learning. Begin to develop control skills Continue to develop balances Practice receiving the ball and to stop a ball with feet. Throw to a moving target. on different parts of the body. Begin to try and strike a ball anding on two feet. Further development of how to "Implemen earn how to apply skills learnt Move in different ways and Begin to develop dribbling with control in a specific pace yourself over set nto small game situations. Develop skills to travel with a ball using direction. tation" footwork furthe distances. (Pivot) Apply skills learnt into bigger Strike a ball towards a target. Vary body shape to create low Learn how to race over gamé situations and start to Work on team games that or high shapes. Work on team games that Care Practice fielding techniques. involve some attacking and develop tactics to win. nvolve attacking and Link more than one move to defending. defending. Learn how to relay race as a Learn how to follow rules and Develop fielding techniques make a sequence. (look at positions e.g., Develop games that give Cooperate with a partner to Backstop, outfield, and bases) Learn different Jumping children opportunities to Take on some leadership roles Develop games that give perform a short sequence develop attacking and techniques for distance (long Develop a good understanding within the lessons. children opportunities to defending tactics. develop attacking and about the rules of each game. Uni Hoc defending tactics. Moving into space in team Produce short routines with a Develop standing long jump Take on some leadership roles. clear start and end position games and introduce passing techniques further Begin to use a stick to control a Learn how to follow rules and which incorporates all skills introduce triple jump. been learnt. Continue to develop sending Learn the correct technique for Continue to develop sending Practice hand eye-coordination Take on some leadership roles Mirror a partner to create a and receiving skills, in and out an over arm throw. and receiving skills. skills with racquet and ball. within the lessons. sequence with at least 3 of game situations. moves. Learn how to develop more Develop these skills to hit a ball Begin to strike a ball with HRE Learn how to follow rules and power on an over arm throw. to and from a partner over control in a specific direction. Learn how to evaluate other short and longer distance. Demonstrate different ways of groups performances. Strike a ball towards a target. now to warm up correctly Take on some leadership roles within the lessons. Evaluate performances. Strike the ball towards a Explain how and why we warm moving target. Dance Tag Rugby Set up small, sided games so Begin to step and use other Learn how to carry out Develop throwing oupils can apply skills learnt. different circuit exercises using body movements in time with a catching skills. the correct technique. Set up games that give children Develop and throwing opportunities to develop Change the speed of Learn how to make some catching skills whilst on the attacking and defending tactics. exercises easier or harder. movements. Learn how to follow rules and Learn about why staying active Imitate the moves of the Throw to hit a standing target. is important. teacher or from a video and Throw to a moving target. Take on some leadership roles mirror moves with a partner. Learn ways stay active out of within the lessons. Learn how to apply skills learnt school. Continue to develop accuracy into small game situations. when moving to rhythm and Develop knowledge of different copy and perform moves with Apply skills learnt into bigger a partner. game situations and start to Name some specific muscles. develop tactics to win. Develop ideas of several weeks to create a routine. Learn how to follow rules and play fairly. Develop ideas of several weeks to create a routine with several Take on some leadership roles within the lessons. Work with a group to create a performance. Evaluate other performances. **Gymnastics** Netball - Impact is the same as Athletics Football and Tag Rugby Basketball and Uni Hoc **Outcomes** football and Tag Rugby. Children can explain why it is Children to be able to start to Sequence 3 or more moves to Children to confidently move in Children to be able to throw travel while bouncing a ball or HRE important to warm up. perform with a partner. a variety of ways including with increasing accuracy. "Impact" a stick and a ball. running and jumping. Children to be able to throw Children to be able to pass and Sequence 5 or more moves to Children can explain why it is Begin to compete individually. and catch equipment to Children to be able to pass and important to warm up. receive a ball with improved perform with a partner using **Grow** receive a ball with improved equipment such as benches. Children can demonstrate when to sprint/run/jog some ideas of how to warm up. Begin to throw and catch with a Dance depending on the distance of Children to be able to pass and partner and throw at targets. receive with increasing Children to be able to pass and accuracy. receive with increasing Begin to show an awareness of Children to be able to compete routine with greater rhythmic accuracy. in relay races as a team. tactics needed to win a game Start to apply accurate passing Children to explain in more and receiving skills within a Children to use an overarm Travel more confidently with a Children to use a range of depth why the heart rate Children to perform a short throwing style for distance. game situation bouncing ball or stick and ball. throwing styles for distance dance that includes good increases and state some other and accuracy. Children to be able to throw Continue to develop attacking changes that happens to our Continue to develop attacking rhythmic accuracy. with increasing distance in a body when exercising. and defending skills. Develop tactics that respond throwing event. and adapt to what the Children to complete a Children to begin to opposition are doing (e.g., Children to begin to understand Children to name more than standing board jump and throw bean bags away from two muscles. fielders). Begin to show an awareness of Complete a standing broad Children to carry out a range of Children to be able to hold Begin to show an awareness of tactics needed to win a game. jump confidently and improved tactics needed to win a game. triple jump technique. (Hop, Start to apply accurate passing Children carry out a range of step, jump) Children will then and receiving skills within a Play confidently in competitive exercises with improved

game situation.

situations.

Play confidently in competitive

situations.

Develop some leadership skills.





Previous	EYFS: Multiskills	EYFS: Multiskills with links to games.	EYFS: Gymnastics	EYFS: Dance	EYFS:. Athletics	EYFS: Striking and Feilding
	Negotiate space and obstacles safely, with consideration for themselves and others. Move energetically such as running, jumping, dancing, hopping, skipping, and climbing. Demonstrate balance and co-ordination when playing.	Negotiate space and obstacles safely with increased control. Starting to develop basic movement (running, jumping, throwing, catching, balance, agility, and co-ordination). Start to play confidently in small game situations.	Demonstrate strength, balance and co-ordination when moving with or without a partner. HRE Move energetically such as running, jumping, dancing, hopping, skipping, and climbing. Demonstrate different ways to exercise and have understanding about why its important to stay active.	Demonstrate movement to music that follow simple patterns. Ball Skills Demonstrate developing ball skills (bouncing, throwing, and catching)	Demonstrate improving running, jumping, and throwing technique. (75m sprint, standing broad jump and overarm throw).	Demonstrate improving throwing, hitting, and catching skills. (Throwing and catching with a range of ball sizes, hitting and ball control with a tennis racquet)
Next	Football and Tag-Rugby In Y1 and Y2 I can work on my skill foundation from multi-skills and apply them into all games (Football, tag rugby, basketball, Uni Hoc and Netball) I will also learn how to apply my skills into competitive game situations.	Basketball and Uni Hock In Y1 and Y2 I can work on my skill foundation from multi-skills and apply them into all games (Football, tag rugby, basketball, Uni Hoc and Netball) I will also learn how to apply my skills into competitive game situations.	perform a short routine to show what I have learnt. I will also understand how to improve my own and other groups routines.	Dance In Y1 and Y2 I can improve my rhythm to music by following new dance routines as well as making some of my own dance ideas. Netball In Y1 and Y2 I can work on my skill foundation from multi-skills and apply them into all games (Football, Tag rugby, Basketball, Uni Hoc and Netball) I will also learn how to apply my skills into competitive game situations.	In Y1 and Y2 I can develop my running, throwing, and jumping technique to try and beat my personal best. I can then	Striking and Feilding In Y1 and Y2 I can work on my throwing, hitting, and catching skills further. I can practice accuracy and understand how to win (tactics for batter, fielder and bowler)



Year 3 and 4

Passing drills involving other players standing or

Develop understanding of

Continue to develop clear understanding of the rules.

Develop further understanding of the rules of a game and take on some leadership roles

moving.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year Group	Year 3	Year 3	Year 3	Year 3	Year 3	Year 3
·	Year 4	Year 4	Year 4	Year 4	Year 4	Year 4
Curriculu m	Invasion Games Football Tag Rugby	Invasion Games Basketball Unihoc	Dance Gym	Netball (End ball) HRE (Health Related Exercise)	Athletics OAA	Striking and Fielding Rounders, Cricket, Tennis skills
Pupils will learn the following	I can continue to improve my passing and receiving techniques.	I can continue to improve my passing and receiving techniques.	Dance I can perform basic dance actions with greater control and fluency.	Netball (Same as invasion game description from Autumn term 1) HRE	Athletics I can run and jump with more confidence.	I can continue to improve my throwing, catching and hitting skills.
skills and knowledge.	I can continue to improve my passing and receiving skills under pressure.	I can continue to improve my passing and receiving skills under pressure.	I can use simple movement patterns to structure, remember and repeat dance phases.	I can describe why it is important to stay active.	I can demonstrate improved throwing, running and jumping technique.	I have more confidence in my throwing, catching and hitting skills., even in pressured situations.
"Intent"	I can improve my ability to select and apply a range of simple tactics.	I can continue to improve my dribbling skills when moving with a ball.	I can select and adapt appropriate movements for a dance idea.	I can give examples of how to stay active. I can find my pulse rate and	I compete against others in events.	I can consolidate and improve the quality of my hitting skills.
Inspire	I can adapt and transfer appropriate principles of play and tactics.	I can continue to improve my dribbling skills under pressure.	I can link movements and sections together using appropriate transitional movement.	have a clear understanding about what happens to my pulse rate when I exercise.	I compete against others with increases confidence. I can begin to demonstrate	I can consolidate my striking skills and improve the quality and control.
	I can make up and play small sided games.	I can improve my ability to select and apply a range of simple tactics.	I can continue to create and structure a dance.	I can describe what happens to the heart and lungs and other parts of the body when I	improved throwing, running and jumping technique.	I can recognise, describe and evaluate the effectiveness of a performance.
	I can help organise/umpire a small sided game. I can solve problems and	I can adapt and transfer appropriate principles of play and tactics.	I can evaluate my own and others performance. I can talk about how to develop	exercise. I know two or more names of muscles in my body.	I can describe how to improve my performance. I can say what is good about	I can recognise good quality in my, and others', performance
	begin to modify rules. I can begin to apply	I can make up and play small sided games.	and improve performance and begin to make changes to my own performance using select criteria.	I know 4 or more names of muscles in my body.	mine and others performance. I can describe how to improve	and techniques suggesting practices to improve play. I can adapt and transfer
	attacking and defending principles in competitive games.	I can help organise/umpire a small sided game. I can solve problems and begin	Cym I can continue to work on my rolls,	I understand what circuit training is and can give examples of different exercises that can be		appropriate principles of play and tactics into different game situations.
	I can be more confident at applying attacking and defending skills into all	to modify rules. I can begin to apply attacking and defending principles in	jumps and balances. Incorporate equipment into a	included in a circuit session. I can describe different ways to exercise and stay healthy in	Begin to develop orienteering skills- creating and moving around a basic map in the correct orientation.	
	game situations. I can start to recognize, describe, and evaluate the	competitive games. I can be more confident at	routine. Use apparatus to create a routine on multiple levels.	school and out of school. I understand what my body feels	I can use clues to complete a	
	effectiveness of a performance. I can recognise good	applying attacking and defending skills into all game situations.	I can select and construct sequences, which use variations in	like when I am tired when exercising. I can challenge myself and	I can begin to negotiate with my peers to develop the most effective plan.	
	quality in my, and others', performance and techniques suggesting	I can start to recognize, describe, and evaluate the effectiveness of a	speed, height, direction and pathways. I can challenge myself to increase	continue to exercise even when I feel tired.	Work as a team to find items on a map as quickly as possible.	
	practices to improve play.	performance. I can recognize good quality in my, and others', performance	speed, height and change of direction where I feel comfortable. With a partner, I can begin to		I can take the lead and solve problems and tasks in small groups.	
		and techniques suggesting practices to improve play.	analyse and say what I like about a sequence.			
			Analyse performance of self and others to begin to suggest ways to improve.			
Core	Football	Basketball	Gym	Netball	Athletics	Rounders, Cricket
activities to deliver learning.	Passing drills looking at when to use different passing techniques over a shorter and longer	Passing drills looking at when to use different passing techniques e.g. bounce pass, chest pass, overarm etc.	Practice a range of new moves including balances, ways to travel, roll, jump and balance.	Passing drills looking at when to use different passing techniques over a shorter and	Develop awareness of need to change speed of running/walking over different longer/shorter distances.	Develop throwing and catching skills with a partner. Develop throwing technique at a
"Impleme ntation"	distance. Passing drills involving other players standing or	Passing drills involving other players standing or moving.	All routines must include rolls, jumps, balances, travel, start and end positions.	longer distance (Chest,shoulder,bounce and overhead passing)	Further development of how to pace yourself over set distances (this takes time which is why	standing and moving target, recognizing change in hand positions for low and high catches.
Care	moving. Dribbling and shooting drills.	Shooting drills. Shooting drills with increased challenge.	Practice all moves learnt, if safe and able to pupils can challenge them selves more and apply forward rolls, backwards rolls, cartwheels,	Passing drills involving other players standing or moving. Shooting drills.	pupils repeat year after year) Develop relay racing as a team.	Develop striking skills. Develop striking a ball with
	Dribbling and shooting drills with increased challenge and speed.	Develop understanding of the rules with small games.	arab spring into routines. Transfer some skills to apparatus	Shooting drills with increased challenge and speed.	Develop tactical skills when running a relay (order of runners) Learn different Jumping	control in a specific direction. Develop fielding techniques (specific body positions)
	Develop understanding of the rules with small games.	Begin to play larger games. Continue to develop understanding of the rules with	such as jumps off apparatus. Develop new moves and those from previous years into a routine	Develop understanding of the rules with small games. Begin to play larger games.	techniques for distance. Develop jumping techniques	Develop fielding techniques further (look at positions
	Begin to play larger games. Continue to develop	small games and take on some leadership roles (umpire)	and onto apparatus. Dance	Continue to develop understanding of the rules with	further especially triple jump. Develop the correct technique for an over am throw.	e.g.backstop, outfield, bases) Tennis Skills
	understanding of the rules with small games and take on some leadership roles (ref)	Continue to play larger games and conditioned games (e.g. 3 passes before a player can shoot).	Follow the beginning of a new dance routine. A real focus on good rhythm and	small games and take on some leadership roles (ref) Continue to play larger games	Learn how to develop more power on an over arm throw, looking specifically at technique	Practice and develop further hand eye-cordination skills with racquet and ball.
	Continue to play larger games and conditioned	Uni Hoc Continue to develop striking,	unison. Perform the dance with a partner or	and conditioned games (e.g. 5 passes before a player can	and speed. Start to compare different	Develop these skills to hit a ball to and from a partner over short and longer distance with
	games (e.g. 3 passes before a player can shoot). Tag Rugby	dribbling and control skills with a variety of drills.	small group reflecting on their performance and giving feedback to others.	HRE	techniques (Standing start or run up for both jumps and throws) OAA	increased challenge (specific targets)
	Passing drills looking at	Further develop striking, dribbling and control skills	Create a longer sequence using own ideas	Demonstrate different ways of	Begin to develop orienteering	
	when to use different passing techniques, static and on the move.	with a variety of drills, focusing particularly on control. Continue to develop clear	with a group that links moves, and a clear focus on responding to	how to warm up correctly Explain how and why we warm up in more depth (using key	skills- creating and moving around a basic map in the correct orientation.	

Learn from the performance of others and develop own moves.

rhythm.

Explain how and why we warm up in more depth (using key words e.g. transport oxygen to muscles)

Learn how to carry out different circuit exercises using the

orientation.

Refresh basic orienteering skills-creating and moving around a basic map in the correct





	the rules with small games.	(umpire)		correct technique.	Work as a team to find items on	
Outcomes	the rules with small games. Begin to play larger games. Continue to develop understanding of the rules with small games and take on some leadership roles (ref) Continue to play larger games and conditioned games (e.g. 3 passes before a player can score).	Compete in small and larger games as well as conditioned games. Basketball and Uni Hoc	Gymnastics	correct technique. Learn how to make some exercises easier or harder and know what order to complete exercises in. Learn about why staying active is important. Learn ways stay active out of school. Develop knowledge of different muscles. Name some specific muscles and describe an exercise that works that muscle group (e.g. abdominal muscles are worked whilst completing the plank exercise) Develop knowledge of different ways to exercise to increase fitness (Hitt, running, Zumba, yoga and boxercise) Netball – Impact is the same as	Work as a team to find items on a map as quickly as possible. Work as a team to find items on a larger map as quickly as possible (begin to use the school map). Plan with a group the quickest route to achieve a goal.	Striking and fielding
Outcomes	Children to be able to pass	Children can confidently travel	Children to develop previous	football and Tag Rugby.	ľ	Children to use a range of
"Impact"	and receive a ball with improved accuracy over short and longer distances. Continue to develop attacking and defending skills. Children understand the rules of the games. Children to be able to pass and receive with increasing accuracy even in pressured situations. Show tactics needed to win a game (e.g. passing to players in space and marking opponents correctly). Apply skills learnt into competitive and conditioned games. Children can look at their skills and have some understanding of how to improve as well as suggesting improvements to others.	while bouncing a ball or a stick and a ball. Continue to develop attacking and defending skills. Children understand the rules of the games. Children to be able to pass and receive with increasing accuracy even in pressured situations. Show tactics needed to win a game (e.g. passing to players in space and marking opponents correctly). Apply skills learnt into competitive and conditioned	Children to develop previous moves and link moves together with improved fluency (e.g. start position, roll, jump, balance and end position) Children to use some moves on and off apparatus. Children to challenge them selves if confident and safe enough to (Forward, back ward roll, cartwheels) Have a clear understanding of how to improve own and others performance. Dance Children to confidently mirror a short routine with improved rhythmic accuracy. Have an understanding of how to evaluate performance. Children to perform a short dance that includes good rhythmic accuracy. Children to then create and add to the short dance routine. Working well in small groups to achieve this. Children understand how to evaluate own and others performances.	HRE Can complete a range of exercises safely and correctly with increased level of challenge week by week. Children to increase their fitness by engaging in exercises each week. Measure their own performance in week 1 and see if it improves by week 6 (if fitness tests are completed e.g. plank, step ups, cooper run etc)	Children to have a clear understanding of how to pace their selves for different length races. Children to work well as a team when taking part in relay races. Children confidently know how to jump and throw (long jump and javelin) Children to challenge themselves as much as possible in terms of effort levels. Complete triple jump with confidence. Evaluate each other's performances and suggest ways of how to improve. OAA Children start to be able to orientate a map correctly. Navigate a simple map to move through controls in the correct order. Start to navigate a larger map.	throwing styles for distance and accuracy. Develop tactics that respond and adapt to what the opposition are doing (e.g. hitting the ball away from fielders). Demonstrate improved coordination when hitting stationary, then moving balls. Use specific tactics to try and win a game (e.g. in rounders the back stop automatically throws to first base to get the batter out).
Drovious	Football and Tag Rugby	Basketball and Uni Hock	Gymnastics	Dance	Athletics	Striking and Feilding
Previous	Football and Tag Rugby I can throw, catch, bounce, dribble, kick and hit a ball in different ways. I can begin to be more confident at using sending and receiving skills. I can begin to be more confident at using sending and receiving skills. I can develop understanding of the rules of the game, while applying a range of skills. Tactics developed to include passing to players in space and marking opponents. Begin to recognize how important it is to work well as a team.	I can throw, catch, bounce, dribble, kick and hit a ball in different ways. I can begin to be more confident at using sending and receiving skills. I can begin to be more confident at using sending and receiving skills. I can develop understanding of the rules of the game, while applying a range of skills. Tactics developed to include passing to players in space and marking opponents. Begin to recognize how important it is to work well as a team	I can link together 3 or more moves in a routine with a partner that may incorporate apparatus. Practice a range of new moves including balances, ways to travel, forward rolls, tucked backward rolls and transferring some skills to apparatus. I can produce a small routine with the moves that I have learnt. HRE I can enjoy learning more about why being active is important for my health and wellbeing. I can explain and demonstrate ways to stay active. I have some understanding about the	I can create and perform simple movement patterns.	I can master basic movements such as running and jumping. I can compete against others in an event. I can use throwing actions more accurately to hit a target and throw over a distance,	Striking and Feilding I can throw, catch, bounce, dribble, kick and hit a ball in different ways. I can begin to be more confident at using, sending and receiving skills. I can remember, repeat and link skills to make up and play games. I can apply basic tactics and strategies to a game. I can observe, play and improve another person's game and begin to evaluate my own work. I can move safely and actively about a space and in a team.





	Next	Football and Tag-Rugby	Basketball and Uni Hock	Cymnastics	Dance	Athletics	Striking and Feilding
						I can continue to demonstrate	l can continue to consolidate my
		I can continue to consolidate	I can continue to consolidate and	I can continue to identify and use		improving my throwing, running and	
1			improve the quality of my hitting,	different body parts to rotate, roll and		jumping technique.	quality and control.
i			kicking, passing and receiving	balance on and move into and from	remember and repeat dance		
ľ		8	skills.	balances with control and accuracy.	phases. I can link movements and sections	I compete against others in events.	l can adapt and transfer appropriate principles of play and tactics.
		I can improve my ability to	I can improve my ability to select	I can begin to identify which	together using appropriate	I can say what is good about	
			and apply a range of simple	balances produce stable and	transitional movement.	mine and others performance.	I can solve problems and being to
		simple tactics.	tactics.	unstable bases.	I can talk about how to develop		modify rules.
						Orienteering	I can apply attaching and defending
			I can make up and play small	I can use the floor and apparatus to		A new activity for 2023 for KS2.	principles in small games.
		sided games.	sided games.	create a sequence on balancing and	own performance using select	I can use clues and flags to	principies in smail games.
		I can begin to apply attacking	I can begin to apply attacking and	rolling, showing variation in shape,	criteria.	complete a task.	I can recognise good quality in
			defending principles in	speed and levels.	 Netball	Complete a task.	my, and others', performance and
		competitive games.	competitive games.	'	I can continue to consolidate and	I can begin to negotiate with my	techniques suggesting practices
		competitive games.	Competitive games.	I can observe the work of others	improve the quality of my hitting,	peers to develop the most effective	to improve play.
		I can recognise, describe	I can recognise, describe and	and make judgements against	kicking, passing and receiving skills.		
		and evaluate the	evaluate the effectiveness of a	given critéria.	kicking, passing and receiving skins.	p.s	
		effectiveness of a	performance.		I can improve my ability to select	I can take the least and solve	
		performance.			and apply a range of simple tactics.	simple tasks in small groups.	
				HRE			
				I can describe why it is important	I can make up and play small sided		
				to stay active.	games.		
				I can find my pulse rate and have	I can begin to apply attacking and		
				a clear understanding about what	defending principles in competitive		
				happens to my pulse rate when I	games.		
				exercise.			
				1.	I can recognise, describe and		
				l know names of muscles in my	evaluate the effectiveness of a		
				body.	performance.		
				I understand what circuit training			
				is and can give examples of			
				different exercises that can be			
				included in a circuit session.			
				I understand the changes in my			
				body when exercising.			



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year Group	Year 5	Year 5	Year 5	Year 5	Year 5	Year 5
	Year 6	Year 6	Year 6	Year 6	Year 6	Year 6
Curriculum	Invasion Games Football Tag Rugby	Invasion Games Basketball Unihoc	Dance Gym	Netball (End ball) HRE (Health Related Exercise)	Athletics OAA	Striking and Fielding Rounders, Cricket, Tennis skills
Pupils will learn the following skills and knowledge.	I continue to practice and repeat skills to the best of my ability (passing, receiving, shooting, defense and attacking skills)	I continue to practice and repeat skills to the best of my ability (passing, receiving, shooting, defense and attacking skills)	Dance I can respond to a range visual stimuli and accompaniment. I can explore, improve and	Netball (Same as invasion game description from Autumn term 1) HRE I can explain why exercise is good for my fitness, health and	Athletics I can refine my technique showing precision in a variety disciplines such as throwing, running and jumping.	I can now consolidate my throwing, catching and hitting skills. I have confidence in my throwing, catching and hitting
"Intent" Inspire	I can select, develop, adapt and apply a broader range of techniques and skills more consistently in a range of games. I can choose and use techniques and skills fluently in game situations. I can apply basic strategic and tactical principals in different games situations. I can choose, adapt rules and apply a range of tactics and strategies in games situations. I can compare my performances with previous ones and demonstrate an improvement.	I can select, develop, adapt and apply a broader range of techniques and skills more consistently in a range of games. I can choose and use techniques and skills fluently in game situations. I can apply basic strategic and tactical principals in different games situations. I can choose, adapt rules and apply a range of tactics and strategies in games situations. I can compare my performances with previous ones and demonstrate an improvement.	plan dances in a group. I can use props as an integral part of dance. I can link a series of more complex dance phases. I can refine and compare my performances with that of others and use this to evaluate and improve my own performance I can copy, refine and repeat dance phases and dances with a partner or in a group. I can create a series of more complex ideas, using a range of movements. I can recognise that dance is a good activity for health and well – being. I can compare my performances with that of others and use this to evaluate and improve my own performance Gym I can identify and demonstrate contrasting, matching, mirroring balances and movements, and identify counter balance and counter tension. I can draw on past learning to travel over and under a moving partner. I can travel rhythmically, develop timing, and use synchronization. I can adapt and transfer sequences from the floor to apparatus. I can work with others to construct, design, practice, evaluate and improve the composition of a sequence and	well – being. I can find my pulse rate before and after exercise and explain why there is a difference. I can find my pulse rate before and after exercise and explain why there is a difference. I can also use key words with in my explanation (Heart, lungs, blood, oxygen,muslces) I know the names of at least 5 muscles. I know the names of at least 6 muscles in my body, I can explain different ways to exercise to stay fit and healthy. I can discuss how I can make improvements to my overall fitness. I have a good understanding of my current fitness and know how I can make steps to improve it.	I can begin to evaluate and improve my performance. I can improve and evaluate my performance comparing it to previous performances. I have increased confidence to compete and want to beat my previous scores. OAA I can use multiple plans and maps for a task. I can take the lead and solve more complex tasks in small groups increasing to larger groupings.	skills., even in pressured situations. I can recognise, describe and evaluate the effectiveness of a performance with more confidence. I can recognise good quality in my, and others', performance and techniques suggesting practices to improve play. I can adapt and transfer appropriate principles of play and tactics into different game situations with increased confidence.
			evaluate its' effectiveness.			
Core activities to	Football	Basketball	Gym	Netball	Athletics	Rounders, Cricket
deliver learning. "Implementatio n" Care	Although skills will have been developed through each year, skills always need to be re capped/repeated and made harder for pupils	Although skills will have been developed through each year, skills always need to be re capped/repeated and made harder for pupils that need	Practice a range of new moves including stag jump, split leap, pike rolls and round offs. Jump onto apparatus.	Same as football and basketball. HRE A more in-depth explanation	Develop sprint and long-distance running techniques e.g. sprint start techniques.	Recap and repeat all skills learnt in terms of throwing, catching and hitting. Continue to develop striking a
cure	that need more challenges. mo Build on skills from previous Bui	harder for pupils that need more challenges. Build on skills from previous years to add accuracy with	Develop these new moves and those from previous years into a routine that is independently planned with a partner or small group. Develop sequences that incorporate a great range of balances, jumps and rolls, incorporate rhythmic elements and transfer from the floor to apparatus.	about how and why we warm up in more depth (using key words e.g. transport oxygen to muscles)	Improve jumping for more height and distance by analysing performance of self and others.	ball with control in a specific direction and more consistency. Continue to develop fielding
	passing and shooting. Set up games to keep possession by dribbling or	passing and shooting. Set up games to keep possession by dribbling or		Learn how to carry out different circuit exercises using the correct technique.	Develop throwing for distance techniques and compete against others.	techniques (specific body positions) Continue to develop fielding
	passing. Play full games with emphasis on attacking (finding space) and defending (marking) tactics.	passing. Play full games with emphasis on attacking (finding space) and defending (marking) tactics.		Learn how to make some exercises easier or harder and know what order to complete	Start to describe what fitness activities could help improve a throwing technique e.g. strength work like weight straining.	techniques further (look at positions e.g.backstop, outfield, bases)
			аррагана.	exercises in. Explain in depth why it is important to stay active with	Introduce more middle and long distance runs and alter running style accordingly.	Continue to increase catching accuracy with 2 hands and 1 hand. Begin to work on non-dominant hand.

Name some specific muscles

as physically.

different muscles.

Work with a group to evaluate

performance of self and others

to make improvements over

Using a range of dances (e.g. haka, thriller) as a stimulus,

copy a dance, then create a

dance with a range of moves in

Develop a routine over the unit that includes improvised sections, as well as elements planned with a group that

Dance

a similar style.

Continue with conditioned

games to challenge pupils.

Allow pupils to lead parts of

the lesson and umpire and

organize some games.

Analyse own and others'

performance regularly.

Tag Rugby

Same as above

Continue with conditioned

games to challenge pupils.

Allow pupils to lead parts of

the lesson and umpire and

organize some games.

Analyse own and others'

performance regularly.

Uni Hoc

Same as above.

and describe an exercise that works that muscle group (e.g. squats mainly work the glutes and quads.)

some examples. Explain how it

helps the body mentally as well

Develop further knowledge of

Develop knowledge of different ways to exercise to increase fitness (Hitt, running, Zumba, yoga and boxercise)

Have some understanding of the

Practice and compete in relay

Compete in relay races and demonstrate tactical thinking (e.g. what order do team mates run in, how can the changeover of the baton be more effective)

Refresh how to orientate a larger map (school map).

Recover map basics such as orientation, symbols etc.

Solve multiple orienteering

Focus on defending tactics to work as a team to return the ball back to the correct base as quickly as possible.

Tennis Skills

Practice and develop further hand eye-cordination skills with racquet and ball.

Develop these skills to hit a ball to and from a partner over short and longer distance with increased challenge (specific





		T	respond to visual or musical	components of fitness (strongth	mane	targets
Outcomes "Impact" Grow	Football and Tag Rugby Children to be able to make a range of passes to stationary and moving players. Continue to apply these skills to a competitive game. Children can look at their own skills and performance, as well as those of a partner and suggest ways to improve. Children begin to pass in different ways for distance and accuracy to stationary and moving players. (e.g. inside foot pass in football to pass over a shorter distance for accuracy). Tactics developed to include when to dribble and when to	Basketball and Uni Hock Children to be able to make a range of passes to stationary and moving players. Continue to apply these skills to a competitive game. Children can look at their own skills and performance, as well as those of a partner and suggest ways to improve. Children begin to pass in different ways for distance and accuracy to stationary and moving players. (e.g. inside foot pass in football to pass over a shorter distance for accuracy). Tactics developed to include when to dribble and when to pass. Give feedback to other players to help them improve their	respond to visual or musical stimulus. A real focus on working as a team, being creative, working on unison and enthusiasm. Compare performances so children can pick out elements to help them improve their own and each other's. Gymnastics Children to develop previous moves and link moves together with improved fluency (e.g. start position, roll, jump, balance and end position) Children develop new moves such as slit jump and stag jump and pike role. Children to use some moves on and off apparatus. Children to challenge themselves if confident and safe enough to (Forward, back ward roll, cartwheels and round offs) Have a clear understanding of how to improve own and others performance. Children to improve new moves including those referred	components of fitness (strength, speed, stamina, suppleness) known as the 4 S's Start to describe some understanding of how to improve sports performance. E.g. sprint training would help a footballer improve their speed. A circuit session with a lot of leg exercises would help a rugby player improve strength in their legs. Netball – Impact is the same as football and Tag Rugby. HRE Can complete a range of exercises safely and correctly with increased level of challenge week by week. Children to increase their fitness by engaging in exercises each week. Measure their own performance in week 1 and see if it improves by week 6 (if fitness tests are completed e.g. plank, step ups, cooper run ect) Children should be able to articulate a clear understanding of the importance of being active, In relation to the changes and difference it makes to the mind and body.	maps. Use multiple maps to work individually and in groups to complete maps as quickly as possible. Begin to create your own maps. Use maps to create own courses. Children will be able to alter their technique for different distances e.g. sprint start. Children show increased confidence in knowing how to throw and jump to the best of their ability. Evaluate their own performance and suggest improvements with clear constructive examples. Children show how to challenge themselves as much as possible in terms of effort levels. OAA Children become more confident using a map of the school to find different gates. Children begin to create their own simple maps. Children can work as a group to complete courses on larger	Rally challenges (keep going for as long as possible). Striking and fielding Children to be able to hit the ball with increasing accuracy. Children to have a basic grasp of the rules of rounders and cricket. Children demonstrate improving catching, throwing and batting skills. Children to understand what to do in a variety of defensive situations- e.g. which base to throw to. Children to watch a performance of another player and give constructive feedback.
	pass. Give feedback to other players to help them improve their play.	play. Children pass, dribble and shoot with increased accuracy. During full games, children look to find space when attacking and mark when defending. Children to be able to attack and defend with increasing confidence, understanding the importance of space. Children should be helping organise and referee games.	to above. Children to use these moves as part of a sequence. Children can evaluate their performance and others with clear articulation of what is good about it and what can be improved. Dance Children to confidently mirror a routine with improved rhythmic accuracy. Children to perform a longer dance that includes good rhythmic accuracy. Children to then create and a dance routine of their own. Working well in small groups to achieve this. Children understand how to evaluate own and other performances and can articulate how to make performances better.		complete courses on larger maps as quickly as possible. Children to create their own courses.	
Previous	Football and Tag Rugby I can consolidate my striking skills and improve the quality and control. I can adapt and transfer appropriate principles of play and tactics. I can solve problems and being to modify rules. I can apply attaching and defending principles in small invasion games. I can recognise good quality in my, and others', performance and techniques suggesting practices to improve play.	Basketball and Uni Hock I can consolidate my striking skills and improve the quality and control. I can adapt and transfer appropriate principles of play and tactics. I can solve problems and being to modify rules. I can apply attaching and defending principles in small invasion games. I can recognise good quality in my, and others, performance and techniques suggesting practices to improve play.	balance on and move into and from balances with control and accuracy. I can begin to identify which balances produce stable and unstable bases. I can use the floor and apparatus to create a sequence on balancing and rolling, showing variation in shape, speed and levels. I can observe the work of others and make judgements against given criteria.	Dance I can use simple movement patterns to structure, remember and repeat dance phases. I can link movements and sections together using appropriate transitional movement. I can talk about how to develop and improve performance and begin to make changes to my own performance using select criteria. Netball I can consolidate my striking skills and improve the quality and control. I can adapt and transfer appropriate principles of play and tactics. I can solve problems and being to modify rules.	technique. I compete against others in events. I can say what is good about mine and others performance. OAA I can use clues and flags to complete a task. I can begin to negotiate with my peers to develop the most effective plan. I can take the lead and solve problems and tasks in small	Striking and Feilding I can consolidate my striking skills and improve the quality and control. I can adapt and transfer appropriate principles of play and tactics. I can solve problems and being to modify rules. I can apply attaching and defending principles in small invasion games. I can recognise good quality in my, and others, performance and techniques suggesting practices to improve play.
			to the heart and lungs and other parts of the body when I exercise. I know 4 or more names of muscles in my body. I can describe different ways	I can apply attaching and defending principles in small invasion games. I can recognise good quality in my, and others', performance and techniques suggesting		





			to exercise and stay healthy in school and out of school. I can challenge myself and continue to exercise even when I feel tired.	practices to improve play.		
Next	Football and Tag-Rugby	Basketball and Uni Hock	Gymnastics	Dance	Athletics	Striking and Feilding
	and skills fluently in invasion, striking and net games. I can recognise my strengths and weaknesses and develop my ability to evaluate my own, and others' performance in different physical activities and communicate ways to improve it. I can choose, adapt rules and apply a range of tactics and strategies in game situations. I can compare my performances with previous		matching, mirroring balances and movements, and identify counterbalance and counter tension. I can draw on past learning to travel over and under a moving partner. I can travel rhythmically, develop timing and use synchronisation. I can adapt and transfer sequences from the floor to apparatus. I can work with others to construct, design, practise, evaluate and improve the composition of a sequence and evaluate its' effectiveness.	I can create a series of more complex ideas, using a range of movements. I can recognise that dance is a good activity for health and well – being. I can compare my performances with that of others and use this to evaluate and improve my own performance. Netball Same as football and Tag Rugby.	disciplines such as throwing, running and jumping. I can confidently compete against others. I can improve and evaluate my performance comparing it to previous performances. OAA I can now use multiple plans and maps for a task. I can negotiate with my peers to develop the most effective plan.	I can now choose and use techniques and skills fluently in invasion, striking and net games. I can recognise my strengths and weaknesses and develop my ability to evaluate my own, and others' performance in different physical activities and communicate ways to improve it. I can choose, adapt rules and apply a range of tactics and strategies in game situations. I can compare my performances with previous ones and demonstrate an improvement. I can explain why exercise is good for my fitness, health and well-being.